

**Agi**

6

**Sabbat:** Cards requiring Sanguinus cost Agi 1 less blood. **Budapest circle. Sterile.**

6

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**Dorka**

6

**Sabbat:** Dorka can enter combat with a minion controlled by your predator or prey as a **Ⓛ** action. **Budapest circle. Sterile.**

4

Illustration: Kozma, Irvonen © 2018 White Wolf Entertainment AB

**Gabi**

6

**Sabbat:** A minion opposing Gabi cannot strike; dodge during the first round of combat. **Budapest circle. Sterile.**

5

Illustration: Kozma, Irvonen © 2018 White Wolf Entertainment AB

**Viri**

6

**Sabbat:** While Zizi is in your ready region, Viri gets +1 strength. **Budapest circle. Sterile.**

3

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**Zizi**

6

**Sabbat:** If Viri is in your ready region, Zizi can lock to unlock another Blood Brother of the same circle. **Budapest circle. Sterile.**

3

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**Chalcedony**

6

**Camarilla:** Cards requiring a Gargoyle cost Chalcedony 1 less blood or pool. **Flight. Tremere slave.**

7

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**Handsome Dan**

6

**Anarch: Flight.**

5

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**Porphyry**

6

**Camarilla:** Porphyry gets +2 bleed against a Methuselah who controls a location. **Flight. Tremere slave.**

4

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**Sheela Na Gig**

5

**Sabbat:** Sheela Na Gig can lock to give a Tremere *antitribu* you control +1 bleed. **Flight. Tremere antitribu slave.**

2

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**Verbruch**

5 **Camarilla:** As Verbruch enters play, you can search your crypt for a Tremere , reveal them, and move them to your uncontrolled region (shuffle afterward). **Flight** . Tremere slave. **5**

Illus: Gines Quiñero © 2018 White Wolf Entertainment AB

**Angelique**

6 **Sabbat:** While Angelique is ready, cards requiring Necromancy  cost Harbingers of Skulls  you control 1 less blood. **9**

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**Erebus**

3 **Independent:** Wraiths (allies and retainers) cost Erebus 1 less blood or pool. **7**

Illus: Gines Quiñero © 2018 White Wolf Entertainment AB

**Erlík**

3 **Sabbat:** As Erlík enters play, you can distribute up to 5 blood from him to any of your uncontrolled Harbingers of Skulls . +1 bleed. +1 hand size. **10**

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**Hecate**

5 **Sabbat:** After Hecate bleeds successfully, you can burn the top card of the target Methuselah's library. **6**

Illus: Carmen Cornet © 2018 White Wolf Entertainment AB

**Khurshid**

6 **Sabbat:** +2 strength. **8**

Illus: Carmen Cornet © 2018 White Wolf Entertainment AB

**Castiel**

3 **Sabbat:** If Castiel is in combat and does not have a melee weapon before range is determined, he can equip with a melee weapon from your hand (requirements and cost apply as normal). **6**

Illus: Carmen Cornet © 2018 White Wolf Entertainment AB

**Lailah**

6 **Sabbat.** **4**

Illus: Mark Kelly © 2018 White Wolf Entertainment AB

**Michaela**

5 **Sabbat:** Once each combat, Michaela can burn 1 blood to cancel a grapple or aim card as it is played by an opposing minion, and its cost is not paid. **7**

Illus: Mark Kelly © 2018 White Wolf Entertainment AB



**Nuriel**

6

**Sabbat:** Nuriel gets 1 optional additional strike (limited) during the first round of combat. He inflicts +1 damage with melee weapons.

8

Illus: Christopher Sky © 2018 White Wolf Entertainment AB

**Jean Lisle**

6

**Independent:** Once each round of combat, Jean can burn 1 blood to make the damage from his hand strikes aggravated that round.

8

Illus: Noora Hirvonen © 2018 White Wolf Entertainment AB

**Mambo Jeanne**

6

**Independent:** Minions opposing Jeanne take 2 environmental damage each round during normal strike resolution at close range. +1 bleed.

9

Illus: Riccardo Fabiani © 2018 White Wolf Entertainment AB

**Marie-Pierre**

6

**Independent:** Marie-Pierre can lock after a combat involving another Samedi. You control to enter combat with the opposing minion. She cannot block older vampires.

4

Illus: Jarkko Juveta © 2018 White Wolf Entertainment AB

**Mister Schwartz**

6

**Camarilla.**

6

Illus: Ginés Quiñero © 2018 White Wolf Entertainment AB

**Acheron Vortex**

MODIFIER

Minions without Necromancy or Obtenebration get -1 intercept.

Illus: Ginés Quiñero © 2018 White Wolf Entertainment AB

**Achilles' Heel**

MASTER

**Unique.**

Put this card on a vampire controlled by another Methuselah and choose a circle. While this vampire is in torpor, Blood Brothers of the chosen circle get +1 bleed against this vampire's controller. Any minion can burn this card as a action.

Illus: Mick Bertlorenzi © 2018 White Wolf Entertainment AB

**Alvusia**

MASTER

**Unique.**

Put this card in play with 1 counter for each Tremere and Gargoyle you control. Once each action, you can burn 1 counter from this card to give a slave Gargoyle you control +1 bleed or +1 strength. Put 1 counter on this card after a Tremere or Gargoyle enters play during your influence phase. Burn this card if it has no counters.

Illus: Jared Smith © 2018 White Wolf Entertainment AB

**Blade of Bellona**

EQUIP ACTION

**Melee weapon.**

Strike: strength +1 damage, with 1 optional maneuver each combat, only usable to maneuver to close range.

Illus: Ginés Quiñero © 2018 White Wolf Entertainment AB



### Blessed Blade

COMBAT

☑️ ☑️ Cancel a grapple card played by the opposing minion as it is played.

☑️ Strike: use a melee weapon strike at +2 damage.

♦️ Strike: use a melee weapon strike at +3 damage.

Illus: Riccardo Fabiani © 2018 White Wolf Entertainment AB

### Blessings of the Loa

MASTER

☑️ ☑️ ☑️

**Unique.**  
Put this card in play. Samedi ☑️ you control with capacity 4 or more get +1 bleed against your prey for each vampire in torpor they control.

Illus: Ginés Quiñero © 2018 White Wolf Entertainment AB

### Blood Buff

MASTER

☑️ ☑️ ☑️

**Trifle.**  
Put this card on a ready Blood Brother ☑️ you control. This Blood Brother gets +1 level of Sanguinus ☑️.

Illus: Gábor Németh © 2018 White Wolf Entertainment AB

### Camaraderie

REACTION

☑️ ☑️ ☑️

☑️ Reduce a bleed against you by 1.

♦️ Only usable if you control another ready unlocked Blood Brother ☑️ of the same circle as this Blood Brother. Reduce a bleed against you by 3.

Illus: Ginés Quiñero © 2018 White Wolf Entertainment AB

### Children of Stone

ACTION

☑️ ☑️ ☑️

+2 stealth action.

☑️ Equip with an equipment card from your hand and reduce its cost by 1 pool or 1 blood (requirements apply as normal).

☑️ Search your hand or library for a gargoyle creature retainer and employ it (requirements and cost apply as normal; shuffle afterward).

♦️ As ☑️ above, but reduce its cost by 1 blood or pool.

Illus: André Freitas © 2018 White Wolf Entertainment AB

### Disciple of Lazarus

ACTION

☑️ ☑️ ☑️

+1 stealth action.

Add 2 blood to a younger Harbinger of Skulls ☑️ in your uncontrolled region, or search your crypt for a Harbinger of Skulls, reveal them, and move them to your uncontrolled region (shuffle afterward).

Illus: Carmen Cornet © 2018 White Wolf Entertainment AB

### Emerald Legionnaire

RECRUIT ACTION

☑️ ☑️ ☑️

**Wraith with 2 life, 2 strength, 1 bleed.**

During your unlock phase, you can remove 7 cards in your ash heap from the game to move an Emerald Legionnaire from your ash heap to the ready region with 2 life.

☑️ ☑️ ☑️

Illus: Javier Santos © 2018 White Wolf Entertainment AB

### Inevitability of the Void

MODIFIER

☑️ ☑️ ☑️

**Only usable during a bleed action.**

☑️ ☑️ +1 bleed (limited).

♦️ ♦️ +1 bleed for every 10 cards in the ash heap of the target Methuselah (limited).

Illus: Mark Kelly © 2018 White Wolf Entertainment AB

### Necrosis

COMBAT

☑️ ☑️ ☑️

☑️ Strike: hand strike at +1 damage.

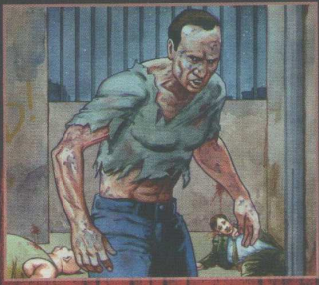
☑️ Strike: hand strike at +2 damage.

♦️ As ☑️ above, and the opposing vampire takes 1 unpreventable environmental damage during the press step this round (only effective if this strike was made at close range).

Illus: Javier Santos © 2018 White Wolf Entertainment AB



### Relentless Reaper



**COMBAT**

Prevent 1 damage.  
 Press.  
 ♦ Only usable when both combatants are still ready and combat would end. Burn 1 blood to start a new round instead.

Illus: Alejandro F. Giraldo © 2018 White Wolf Entertainment AB

### Righteous Aura



**COMBAT**

Only usable if this vampire is ready and the opposing minion is not.  
 Put this card on this vampire. This vampire gets +2 bleed. Burn this card if this vampire is about to leave the ready region. A vampire can have only one Righteous Aura.

Illus: Noah Hirka © 2018 White Wolf Entertainment AB

### Their Master's Voice



**REACTION**

Usable by a locked vampire. Unlock a gargoyle creature ally or a ready slave Gargoyle you control.

Illus: Gabór Nemeth © 2018 White Wolf Entertainment AB

### Unleash the Hounds



**MODIFIER**

Only usable during a bleed action.  
 +1 bleed (limited).  
 +1 bleed (limited).  
 ♦ Only usable by a unique slave Gargoyle. +1 bleed for each ready vampire of the enslaving clan you control (limited).

Illus: Ginés Quiñero © 2018 White Wolf Entertainment AB

### Vengeful Spirit



**EMPLOY ACTION**

Wraith with 2 life.  
 The employer gets +1 bleed. Vengeful Spirit inflicts 1 damage on the opposing minion each round of combat during normal strike resolution at close range.

**1**

Illus: Ginés Quiñero © 2018 White Wolf Entertainment AB